



z/OS 1.13 JES2 New Functions, Features, and Migration Actions

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Session Objectives



- **Batch Modernization**
 - Instream data in PROCs (cataloged and instream)
 - Controlling job return code
 - Spin and SPIN data set
 - Requeue job by command on a step boundary
- **SPOOL Enhancements**
 - Extend SPOOL data set
 - Greater flexibility on names and volumes
 - SPOOL Migration
- **Enhanced SSIs**
 - Completion of device SSI

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z/OS 1.13 has made a number of updates to improve BATCH job processing. These items include support for instream data in PROCs and includes, a mechanism for controlling job return codes, the ability to spin any spin data set by time, size, or operator command, and a feature that allows jobs to be removed from execution and restarted on a step boundary.

A number of enhancements were made to SPOOL processing including the ability to extend an existing SPOOL data set into contiguous free space on the volume, greater flexibility on SPOOL data set names and volume serials, and support that allows a quicker way to move data off an existing SPOOL volume.

The device SSI that was introduced in z/OS 1.12 for printers now supports all JES managed devices. Also the node subfunction of the JES property SSI now supports getting information from other members of the MAS.

Batch Modernization



▪ Instream data in PROCs and INCLUDEs

- Simplifies writing JCL PROCs
 - ◆ No need for separate control data set
- Support DD * and DD DATA in full in PROCs and INCLUDEs
 - ◆ Works with instream PROCs
 - ◆ No automatic generation of SYSIN DD * like JCL
- Works for all users of PROC (batch and started tasks)
 - ◆ Job must run under JES2 (no MSTR subsystem)
- Must convert on a z/OS 1.13 member
 - ◆ Can run on any level member

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z/OS 1.13 added support for instream data sets in JCL PROCs and INCLUDEs. This allows JCL coders to combine the JCL and control data sets in one PROC member. The DD * and DD DATA JCL cards and all their operands can now be placed in a JCL PROC followed by the instream data. During conversion processing, this instream data will be stripped out and placed into a JES2 instream data set. When the job runs, it can then access this data set like it would an instream data set included in the JCL. The only difference between this support and standard instream support is JES2 would generate a //SYSIN DD * card whenever it encountered a non-JCL card in the job stream. With this support, if a non-JCL card is encountered in a PROC or INLCUDE outside a DD * or DD DATA, it will continue to be flagged as an error.

This support works for all users of PROCs started tasks and batch jobs. However it only works for jobs running under a JES2 subsystem (does not work if the job is run under the master subsystem). Once z/OS 1.13 is installed, all that is required is the job convert on a z/OS 1.13 member. It can later execute on any level member.

Batch Modernization



▪ Instream data sets in PROCs...

- Are NOT included in SPOOL Data Set Browse of JCLIN
 - ◆ Were not part of original JCL submitted
- Are NOT transmitted to other nodes or offloaded
 - ◆ Were not part of original JCL submitted
- Are included in extended status DSLIST function

▪ Works for batch jobs as well as started tasks

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This instream data sets are not part of the submitted JCL so they are not included when looking at the original JCL (eg via SDSF SJ command) and are not sent over NJE to other nodes. They do appear in the data set list (eg via SDSF ? – JDS command).

Instream data sets can be used with batch jobs and started tasks.

Batch Modernization



▪ Instream data in PROC example

```
//HELLO  PROC
//STEP1  EXEC ASMHCLG
//C.SYSIN DD *
TEST    CSECT ,
        STM 14,12,12(13)
        BALR 12,0
        USING *,12
        ST 13,SAVAREA+4
        LA 13,SAVAREA
        SPACE 1
        WTO 'Hello world!'
        SPACE 1
        L 13,SAVAREA+4
        LM 14,12,12(13)
        SR 15,15
        BR 14
        SPACE 1
SAVAREA DC 18F'0'
        END
//L.TEST DD DUMMY
//L.SYSXX DD *
//      PEND
```

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Here is a simple example of a PROC that calls another nested PROC and has an instream input. This can be run in a batch job or by just doing a S HELLO.

```
s hello
$HASP100 HELLO      ON STCINRDR
$HASP373 HELLO      STARTED
+Hello world!
$HASP395 HELLO      ENDED
```

Batch Modernization



- **New job card operand to control job RC**
 - JOBRC= MAXRC | LASTRC | (STEP,*name.name*)
 - ♦ MAXRC is existing processing (default)
 - ♦ LASTRC is return code of last step
 - ♦ (STEP,*name.name*) is return code of identified step
 - If step not executed, defaults to MAXRC
- **Affects return code seen in**
 - Extended status (eg SDSF)
 - ENF 70
 - HASP165 message
 - \$DJ,CC= command
- **JOBCLASS JOBRC= MAXRC|LASTRC to affect processing for all jobs in the job class**

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The success or failure of a JCL stream is not always determined by the highest completion code of any step. Sometimes it is the completion code of the last step or sometimes it is the completion code of a specific step. The new JOBRC= operand on the JOB card now gives the JCL writer the ability to control what completion code will be presented for the job.

There are 3 values for JOBRC, MAXRC (current and default processing), LASTRC (use the return code of the last step) or (STEP,*name.name*) to specify a specific step. If a specific step is specified and that step does not run, then the processing goes back to the maximum return code.

The return code for the job is presented in extended status (SDSF), ENF 70, the \$HASP165 message and the \$DJ CC= command.

An installation can elect to change the default processing for JOBRC on a job class basis by using the new JOBRC= setting on the JOBCLASS JES2 parameter.

Batch Modernization



▪ Updated HASP165 message text

- *Jobname* ENDED AT *node reason*
- Examples of *reason*:
 - ♦ **MAXCC**=*code* - JOBRC was not specified
 - Code is now always 4 digits (MAXCC=0000)
 - ♦ JOBRC=*code* - JOBRC was specified and affected the return code
 - ♦ **MAXRC**=*code* - JOBRC was specified but MAXRC was returned
 - ♦ ABENDED Sxxx,Uyyy
 - ♦ ABENDED *abend_code*, JOBRC=*code*
 - JOBRC=(STEP,*stepname*), step executed, but later step ABENDED

▪ Two additional error case return codes defined

- CONVERTER ERROR – Conversion processing ABENDED processing the job
- SYSTEM FAILURE – System crashed while job was running and job could not be restarted.

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The HASP165 message had to be updated to accommodate the new JOBRC processing. First an unrelated requirement was implemented that always displays the job completion code as a 4 digit value (with leading zeros). The second change was to indicate if the completion code displayed was in fact the maximum completion code for the job or was instead affected by JOBRC processing (last or specific step completion code). This helps identify if specific step was requested in JOBRC and that step did not run resulting in the maximum return code being returned.

Another case that can occur is JOBRC requests the return code from a specific step but the job also ABENDs. In this case, the ABEND code and the JOBRC are both presented in the HASP165. The completion code in the ENF and extended status only returns the completion code of the step specified on JOBRC.

Two new conditions for job failure were also added:

- CONVERTER ERROR – for when conversion processing for the job ABENDs
- SYSTEM FAILURE – for when the job was running when the system crashed and the job was not restartable.

Batch Modernization



- **Extended Status STTRMXRC updated with this support**
 - New bit indicates JOBRC affected completion code
 - Old maximum return code available in verbose area (STVBMXRC)
- **IAZSSS2 (SAPI) fields SSS2MXRC and SSS2LSAB are not affected**
 - Origin is JCTMAXRC and JCTLSTAB which are not changed
- **Can get new combinations of conditions:**
 - JOB ABENDED but has a condition code from
 - ♦ A step that was named in JOBRC=(STEP,xxxx) completed
 - ♦ A final step that specified COND= ONLY or EVEN and JOBRC=LASTRC
 - Job EOM similar to ABEND if JOBRC=(STEP,xxxx) and step completed
 - Ended by CC and completion code from JOBRC=(STEP,x)
 - ♦ Not CC from step that caused job to end
- **JES2 cancel, JCL error, System failure override any JOBRC specification**

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Extended status max return code field was updated in this support to return the new JOBRC information. A new bit was added to define that the completion code is not a maximum completion code but was affected by the JOBRC specification. The old maximum completion code is available in the verbose job level area.

Processing for extended status is not affected by this support because it returns a different view of the job completion code. It did not indicate how the job ended, just the last ABEND code and a high return code.

One effect of the changes is that you can get new combinations of return codes that may not have been expected. This generally happens when the job ends abnormally but the step specified on JOBRC ran normally. The key to ensuring the correct data is reported is ensuring that the bits STTRXAB and STTRXCDE are used to interpret the information in the 3 byte code field STTRMXCC rather than using how the job completed to interpret the contents of STTRMXCC.

As always, a JES2 cancel command, a JCL error, or a system failure will override any JOBRC or maximum return code for a job.

Batch Modernization



- **Added function to spin any spin data set**
 - Similar to what was done for JESLOG
 - Applies to any data set allocated as SPIN
 - ◆ No application code/JCL change needed
 - Spin based on size, time, operator command
- **Update to SPIN= DD operand**
 - SPIN=(UNALLOC,*option*)
 - ◆ 'hh:mm' - Spin at specific time
 - ◆ '+hh:mm' - Spin every hh:mm interval
 - ◆ nnn, nnnK, nnnM - Spin every nnn lines
 - ◆ NOCMND - Cannot be spun by command
 - ◆ CMNDONLY - Can be spun via operator command (default if no interval)
- **\$TJn,SPIN,DDNAME=*name* command added**

JESLOG SPIN processing was added in z/OS 1.2 to allow long running jobs to spin their job log and system messages data sets. However, many jobs have additional log data sets that could consume large amounts of SPOOL space. z/OS 1.13 extended the JESLOG support to any SPIN data set the job may allocate. The SPIN= operand on the DD statement was enhanced with an optional value indicating when a SPIN data set should be spun off. The spin option can be a time of day, and interval, or a size. In addition, the function can be disabled by specifying NOCMND. By default spin data sets can be spun by operator command. The DDNAME= operand was added to the \$TJ.SPIN command to spin a specific data set.

Batch Modernization



▪ Remove job on step boundary

- New STEP operand on \$EJ command
 - ◆ Causes job to exit execution at end of current step
 - ◆ Optional HOLD operand makes job held
 - ◆ Job is requeued for execution
- Job must be journaling (JOURNAL=YES on JOBCLASS)
- Uses existing continue restart function of z/OS
 - ◆ Previously used to restart jobs after an IPL
- Full syntax \$EJxxx,STEP [,HOLD]
 - ◆ Full cross member support

Long running jobs can be an issue when an installation is trying to shutdown a system. If the job has multiple long running steps, this enhancement can help the situation. A new STEP operand was added to the \$E J command (restart job). When specified, the job will be removed from execution at the next step boundary. The job must be restartable for the command to be accepted (must have a JES journal data set). This support utilizes the existing continue restart function on z/OS to restart the job from the next step.

Once removed from execution, the job is placed back in awaiting execution state and optionally held. If the job is not held, it is assumed that the appropriate classes or initiators were drained so the job will not resume execution on the member where it was executing.

Extend SPOOL



- **Command to extend SPOOL to adjacent free space**
 - ▶ `$TSPOOL(xxxxxx),SPACE=`
 - Syntax for `SPACE=` same as `$S SPOOL`
 - `MAX, (TRK,xxxx), (CYL,xxxx)`
- **`SPACE=` is the NEW TOTAL size of the data set**
 - ▶ It is NOT the increment
- **Extend occurs without impacting running jobs**
 - ▶ New space is always formatted by JES2
- **New message `$HASP740` indicates Extend is successful**
- **`$DSPOOL` displays the results of the extend**
 - ▶ `$DSPOOL,TGNUM` displays the number of track groups in the data set
 - ▶ `$DSPL,UNITDATA` displays the track range (`TRKRANGE`) of the data set

New in this release is the ability to extend (expand) a SPOOL data set to adjacent free space on the device after the current SPOOL data set. This is done using the `SPACE=` parameter on the `$TSPOOL` command. The syntax of the `SPACE` parameter is same as the `$S SPOOL` command. `SPACE=` specifies the new TOTAL size of the SPOOL data set (not an increment). The extend can occur while the SPOOL volume is active and does not impact any running address spaces. JES2 will format the new space added to the volume.

The success of the extend is indicated by the `$HASP740` message. Any errors are indicated by the `$HASP741` message. To display the results of the extend, use the `$DSPOOL` command to display the `TGNUM` or `UNITDATA` for the SPOOL extent.

Extend SPOOL



▪ Sample commands:

\$TSPOOL (SPOOLX) , SPACE=MAX

```
$HASP893 VOLUME (SPOOLX)
$HASP893 VOLUME (SPOOLX) STATUS=ACTIVE,AWAITING(EXTEND) ,
$HASP893 COMMAND=(EXTEND),PERCENT=0
$HASP646 3.4074 PERCENT SPOOL UTILIZATION
$HASP630 VOLUME SPOOLX ACTIVE 42 PERCENT UTILIZATION
$HASP740 Volume SPOOLX Extend successful.
```

\$TSPOOL (SPOOLX) , SPACE= (CYL, 200)

```
$HASP893 VOLUME (SPOOLX)
$HASP893 VOLUME (SPOOLX) STATUS=ACTIVE,AWAITING(EXTEND) ,
$HASP893 COMMAND=(EXTEND),PERCENT=1
$HASP646 3.5151 PERCENT SPOOL UTILIZATION
$HASP443 SPOOLX DATASET SYS1.HASPACE NOT EXTENDED
EXTEND SPOOL UNSUCCESSFUL RC=20
$HASP741 Volume SPOOLX Extend unsuccessful. Error Code = 60,
Insufficient space.
```

A successful and unsuccessful \$TSPOOL extend command is displayed here.

Extend SPOOL



- **Extension of the data set is limited by:**
 - ▶ SPOOL volume must be
 - STATUS=ACTIVE
 - No commands or migration active or pending against it
 - Using relative addressing
 - ▶ Available free space contiguous (after) to the JES2 SPOOL extent
 - ▶ Total size limited to architecture
 - JES2 limit is based on LARGEDS on SPOOLDEF
 - Allowed/Always – limit is 1M tracks
 - Fail – limit is 64K
 - DSCB format limits expansion into EAS storage
 - Should migrate to CYL_MANAGED=ALLOWED
 - Allocate SPOOL using DD EATTR = OPT to build format 8/9 DSCB
 - ▶ All members of the MAS must be at JES2 z/OS V1R13
- **After extend completes, down level members can join the MAS and use the extended data set**
- **Single JES2 SPOOL extent per volume restriction still applies**

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The extend function requires that the SPOOL volume be ACTIVE (not halting, draining, mapped, etc). There can be no active or pending commands (including SPOOL migration requests) for the volume. And the volume must be using relative track addressing. There also must be adjacent free space on the volume after the SPOOL data set. Note that JES2 does not display free space on the volume but there are various utilities that can.

The total size is limited by the architecture, JES2 parameters, and the type of DSCB used for the data set. JES2 has a architectural limit of either 64K tracks if LAREGEDS is fail or 1M tracks if LARGEDS is allow. The data set must remain in track managed storage unless it was defined with a format 8/9 DSCB. To avoid this limitation in the future, you should specify CYL_MANAGED=ALLOWED if you let JES2 create your SPOOL data sets or specify EATTR=OPT when you create them yourself.

While an extend is in progress, you cannot start down level (pre z/OS 1.13) JES2 members. However, once the migration completes, down level members can again join the MAS.

JES2 is still limited to a single extent for SPOOL per SPOOL volume.

SPOOL DSNNAME and VOLSER



- **Data set name for SPOOL can now be specified on \$S SPOOL**
 - ▶ `$SSPOOL(xxxxxx),DSN=SYS1.MYSPOOL`
 - ▶ Data set names must conform to new data set name mask or match `SPOOLDEF DSNNAME= value`
 - `SPOOLDEF DSNMASK=` (can be `$T`'ed)
 - Can have generics (eg `DSNMASK=SYS1.*SPOOL`)
 - Default is blank (only names matching `SPOOLDEF DSNNAME= OK`)
- **Must be in z11 \$ACTIVATE mode to specify non-default DSN**
 - ▶ Cannot go back to z2 mode if non-default DSN exists
- **Should not use until all members migrated to z/OS 1.13**

The SPOOL data set name and VOLSER specifications have been relaxed with this release. The data set name can now be specified on a \$S SPOOL command. The name must match a pattern specified on the SPOOLDEF DSNMASK= statement or match the default data set name specified on SPOOLDEF DSNNAME=. The DSNMASK can be set via a \$TSPOOLDEF command (and can have the generic characters * and ?). The default for DSNMASK is null which implies the only valid data set name is the one specified on DSNNAME.

You must be in z11 \$ACTIVATE mode to specify an non-default data set name. Once you have specified a non-default data set name, you cannot \$ACTIVATE to z2 mode. It is recommended that all members be migrated to z/OS 1.13 before using this support.

SPOOL DSNNAME and VOLSER



- **Increased flexibility on SPOOL VOLSERs**
- **SPOOLDEF VOLUME= can now have generics**
 - ▶ Still limited to 5 characters
 - ▶ Can be set with a \$T command
 - ▶ Only used when volume is started
- **If no generics, then prefix**
 - ▶ Acts like it does in prior releases
- **If generics in value, then starting SPOOL VOLSER must match pattern specified**
 - ▶ For example SPOOLDEF VOLUME=SPL*
- **Should not use until all members migrated to z/OS 1.13**
 - ▶ \$T SPOOLDEF VOLUME= to non-generics to bring in down level member

Similar to the flexibility of the DSNNAME, the VOLSER for a SPOOL volume can now be less restrictive. The SPOOLDEF VOLUME= keyword has been enhanced to support generics. Any SPOOL volume being started must either match the VOLUME= prefix (if there are no generics) or match the pattern specified on VOLUME=. The value for VOLUME= can be altered by a \$TSPOOLDEF command. Though it is still limited to 5 characters you should be able to get the flexibility you need for your SPOOL VOLSERs.

If VOLUME= contains generics, you cannot start a pre z/OS 1.13 JES2 into the MAS. However, if you \$T the value back to a prefix (without generics) down level members can again join the MAS. The existing SPOOL volumes will continue to be used (even though they do not match the prefix).

SPOOL DSNNAME and VOLSER



- **New SPOOL initialization statement**
 - ▶ SPOOL(*volser*) {DSName=*name*} {,SYSAFF=(*list*)}
 - ▶ Must still match SPOOLDEF VOLUME= and DSNMASK= restrictions
- **Used to locate SPOOL volumes on a COLD start**
 - ▶ Always use volumes from last start on warm start
- **Two schemes to locate SPOOL volumes on a COLD start**
- **Old scan UCB method**
 - ▶ Look for UCBs matching SPOOLDEF VOLUME= prefix
 - ▶ Try allocating DSNNAME from SPOOLDEF on volume
 - If works it is a SPOOL volume
- **New SPOOL initialization statement**
 - ▶ Allocate SPOOLS using DSNNAME with SPOOL volume specified
- **New method is used exclusively IF either**
 - ▶ Any SPOOL initialization statements found
 - ▶ If SPOOLDEF VOLUME= has generics

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To define what SPOOL volumes are to be used on a COLD start (warm start uses the volumes that were active when JES2 came down), a new SPOOL initialization statement has been created. The SPOOL data set name and SYSAFF are optional parameters on the SPOOL statement. The VOLSER (subscript) must match the VOLUME= specification on SPOOLDEF. The DSNNAME parameter must match the current DSNMASK= specification on SPOOLDEF.

When JES2 COLD starts, it used one of 2 methods to locate the SPOOL volumes to use. The traditional method scans the UCBs on the system looking for volumes that match the VOLUME= prefix. If it matches, then an attempt is made to allocate the data set specified on DSNNAME=. If the allocate works, we use this as a SPOOL volume.

The new method only allocates the SPOOL volumes that have SPOOL initialization statements. This method is used if there are any SPOOL initialization statements or if the SPOOLDEF VOLUME= specification has any generics. This implies that if you have no SPOOL initialization statements and have generics in VOLUME=, then JES2 will start with no SPOOL volumes active.

SPOOL Migration



- **\$M SPOOL command to move data off volume**
 - ▶ Faster than \$P SPOOL (Minutes not days)
 - ▶ Currently disabled – watch OA36158 for availability (4Q)
- **Command works with active address spaces using volume**
 - ▶ Less activity is better/faster but no need to IPL to stop active jobs
- **Goal of SPOOL migration is to stop using SPOOL data set**
 - ▶ It is NOT to eliminate the internal representation of the volume
 - ▶ Old data set can be deleted and SPOOL volume taken offline
- **After a successful SPOOL migration**
 - ▶ \$DSPPOOL still shows volume
 - ▶ \$DJQ,SPOOL= still displays volume
 - ▶ New status is MAPPED

SPOOL migration allows an installation a way to quickly move data off of a SPOOL volume in a period of minutes instead of the days that a drain command would take. The processing can be done with active address spaces still accessing the volume. The goal of the command is to get the source data set moved to either a new volume or merged onto an existing SPOOL volume. The internal representation of the volume will remain after it is merged onto an existing volume and will persist until all jobs that were using the volume have been purged. This implies that the volume will still be displayed in \$D SPOOL commands and in the volume list of a \$DJQ,SPOOL command. The status of the “remnant” volume will be MAPPED.

SPOOL Migration



Key Terms and Definitions:

- **Source Volume** – The SPOOL to be migrated.
- **Target Volume** – The SPOOL to receive the migrated data.
- **MERGE Migration** – Copy a *Source Volume* to free space on an existing *Target Volume*.
- **MOVE Migration** – Copy an inactive *Source Volume* to a new *Target Volume*.
- **Active Migration** – A migration that is currently being processed
- **Migrator** – The member that coordinates the migration.
- **Migration Phase** – The current 'step' of the migration process

Here are some key terms used in a SPOOL migration process. Understanding these will help understand the explanations that follow and the explanations in the publications.

SPOOL Migration



Key Terms and Definitions:

▪ **Mapped Volume:**

- ▶ When a *Merge Migration* completes, the *Source Volume* becomes *Mapped*.
- ▶ *Mapped Volumes* are deleted when all Jobs with space on it have been purged.
- ▶ *Mapped Volumes* are no longer allocated to the SPOOL data set
 - The SPOOL data set on the volume can be deleted
 - The physical device can be removed.

▪ **Mapped Target:**

- ▶ A volume with at least one *Mapped Volume* mapped onto it.

▪ **Reserved :**

- ▶ Attribute of any SPOOL volume set via \$T SPOOL(volser),RESERVED=YES|NO
- ▶ Indicates if the SPOOL volume is selectable but not allocatable.
- ▶ Can be used to Reserve a volume for future *Merge Migration(s)*.
- ▶ Reserved volumes have no entries in the BLOB.

These are more definitions.

Reserved is a new attribute of a SPOOL volume. Similar to the draining state, a reserved volume can have work on it selected for processing. But unlike drain processing, there is no attempt by JES2 to get the data off the volume or to make it go away. It is useful for a standby volume during normal processing or to have a volume ready to receive data that is being merged onto it. The reserved attribute can be set via a \$T SPOOL,RESERVED=YES|NO.

SPOOL Migration



- **Phases of a SPOOL migration**
 - ▶ PENDING – Command issued and queued for processing
 - ▶ INITIALIZING – Create data structures and subtasks.
 - ▶ SETUP – Prepare source and target data set
 - ▶ COPY – First pass copy of all data from source to target
 - ▶ CATCHUP – Second pass copy of tracks updated by active applications
 - ▶ CANCEL – Error phase that synchronizes stopping migration
 - ▶ BACKOUT – Error phase to undo any work done in migration
 - ▶ CLEANUP – Delete data structures and end active migration
- **Cancel can be requested up until start of catchup phase**
 - ▶ Internal cancel can occur later in error recovery cases
- **Phase start/end messages issued to SYSLOG**
 - ▶ DEBUG VERBOSE=YES sends messages to console
- **Some source volume state changes occur before the INITIALIZING phase and after the CLEANUP phase**

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A normal SPOOL migration goes through 6 phase from start to finish. Each phase is indicated by a message in SYSLOG (or on the console if DEBUG VERBOSE=YES is specified). In the event of a migration being canceled (either by operator command or error processing) the 2 phases in blue are triggered. These phases can occur at any time during the migration process. All migration (including cancel processing) end with a cleanup phase.

Operator initiated cancels can be done up to the start of the CATCHUP phase. Internal CANCELS can be performed without loss of data in the early part of the CATCHUP phase. Internal error driven cancels after the start of the catchup phase can result in some loss of data.

There is some status changes that occur using normal SPOOL command processing that are part of the migration but actually occur outside these phases.

SPOOL Migration



- **Two forms of SPOOL migration, MOVE and MERGE**
 - ▶ Move takes all data on an existing volume and moves it to a new one
 - Source must be INACTIVE (\$Z SPOOL done)
 - No active jobs on the volume
 - Target cannot be currently an active SPOOL volume
 - Can specify space to use to create data set on target
 - At the end of move, old (source) volume does not exist
 - Target after a move is active
 - ▶ Merge takes all data on one volume and merges it onto free space on another volume
 - Most flexible migration option
 - Source can be in any state with active jobs/address spaces
 - Less activity is good
 - Results is a mapped volume that goes away when all jobs using it are deleted
 - Similar to \$P SPOOL but device is no longer in use

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There are 2 forms of SPOOL migration, MOVE and MERGE. In a move migration, you take one existing, INACTIVE SPOOL volume and move it to a new volume that is not currently part of the SPOOL configuration. If you have 3 SPOOL volumes before a move, then you will have 3 SPOOL volumes after the move. As stated, for a move, the source volume must be INACTIVE (HALTED). There are other restrictions listed later for a move,

A merge migration takes the data on an existing SPOOL volume (in any state) and merges in into contiguous space on a target volume. With a merge, if you start off with 3 volumes before the merge you end up with 2 volumes after the merge. The 3rd volume will display but it is not being used. It is considered mapped.

Merge is the least restrictive process. Any source volume can be merged to an appropriate target volume.

SPOOL Migration



- **Command syntaxes**
- **\$M SPOOL command syntax (merge)**
\$M SPOOL(*volser*),TARGET=*target*
- **\$M SPOOL command syntax (move)**
\$M SPOOL(*volser*),TARGET=*target*
[,SPACE=(CYL|TRK|MAX,*size*)]
[,DSNAME=*dsname*]
[,RESERVED]
- **\$M SPOOL cancel command**
\$M SPOOL(*volser*),CANCEL

- **Multi-source move command is also supported**
\$M SPOOL(*volser1*,*volser2*,*volser3*...),TARGET=*volser*
- **1st volume can be a move or a merge, remainder are merges**
- **Migration happens 1 volume at a time (one per target)**

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The command syntaxes are listed here. A merge supports a source and target volume. Move supports specifying the target size, data set name, and reserved status. The move can create the SPOOL data set on the target in the same way a \$S SPOOL command can.

To cancel a SPOOL migration, specify the source volser whose migration you want to cancel

SPOOL Migration



- **General restriction (for move and merge migrations):**
 - ▶ The *Source Volume* cannot be a *Mapped Target*
 - Cannot merge A to B and then move or merge B to C
 - Until A no longer exists
 - ▶ The *Source Volume* cannot be actively migrating or extending.
 - ▶ The track size of the *Target Volume* cannot be less than the *Source Volume*
 - ▶ The *Source Volume* cannot be stunted
 - ▶ Must be at z11 checkpoint mode.
 - ▶ All members must be at release V1R13
- **Each SPOOL migration requires a separate XCF group**
 - ▶ Used to manage messages for each unique migration
 - ▶ JES2 limits migration to 5 concurrent migrations per MAS
 - ▶ Group name is SYSMGxxx
 - xxx is the decimal source SPOOL extent
 - ▶ Use D XCF,COUPLE to display MAXGROUP formatted in CDS

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These are general restrictions for MOVE and MERGE. The source and target cannot be being processed by another SPOOL command. The target track size cannot be smaller than source track size (merge is on a track by track basis). You must be in z11 CKPT mode (and cannot go to z2 mode once a migration has been requested). All members must be z/OS 1.13.

Also, there can be only one level of mapped volumes. You cannot merge A to B and then try to merge B to C with A still mapped to B.

Each SPOOL migration uses a separate XCF group during the active part of the migration. You must have sufficient space in your XCF couple data set to create the new group. JES2 will only do 5 active migration at a time in the MAS to limit the number of groups JES2 uses (there is not programmatic way to query how many free groups are left).

SPOOL Migration



- **Move migration moves an INACTIVE volume to a new volume**
- **Upon successful completion**
 - ▶ The *Source Volume* no longer exists
 - ▶ The *Target Volume* exists and is active
 - Could be RESERVED if requested on \$M SPOOL command
- **Source Volume STATUS= values:**
 - ▶ INACTIVE ->MIGRATING ->does not exist
- **Target Volume STATUS= values:**
 - ▶ Does not exist ->ACTIVE
- **Additional move migration restrictions :**
 - ▶ The *Source Volume* must be INACTIVE
 - ▶ *Source Volume* cannot be in Absolute format (instead, do a merge).
 - ▶ The Target Volume will inherit the Source Volume Tracks per Track Group value.

A move migration is described here. Move replaces one volume with another volume. At the beginning of the move, the source volume must be inactive and the target does not exist in the SPOOL configuration. At the end of the move, the source volume no longer exists in the SPOOL configuration and the target volume is active with all the data from the source volume. Most of the properties of the target are inherited from the source.

The restrictions specific to a move migration are listed.

SPOOL Migration



- **Merge migration moves a *Source Volume* to an free space on an active *Target Volume***
- **Upon successful completion**
 - ▶ The *Source Volume* still exists but is STATUS=MAPPED
 - Still displays in \$DSPOOL and in \$DJQ,SPOOL lists
 - ▶ The *Target Volume* is a mapped on volume
- ***Source Volume* STATUS= values:**
 - ▶ INACTIVE ->MIGRATING ->MAPPED
- **Additional merge migration restrictions**
 - ▶ The *Target Volume* must be *Active* (can be *Reserved*).
 - ▶ The *Target Volume* cannot be stunted.
 - ▶ The *Target Volume* must use relative addressing..

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A merge migration merges data from a source volume (in any state) to available free space on an existing target volume. At the end of the merge, the source is mapped and is selectable if the target is selectable. The source still appears in \$D SPOOL and \$DJQ,SPOOL command until all jobs that have space on the volume have purged. However, JES2 is no longer allocated to the source SPOOL data set and it can be deleted.

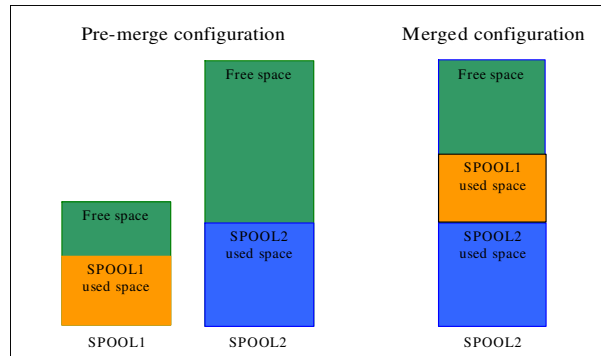
There are no additional restrictions on the source volume, but there are some restrictions on the target.

SPOOL Migration



▪ MERGE Migration :

- ▶ Copies an existing *Source Volume* to free space on a *Target Volume* :



▪ Upon completion, the *Source Volume* becomes a *Mapped Volume*.

- ▶ Remains *MAPPED* until all jobs and SYSOUT that have space on the *Source Volume* are purged. It then goes away (no longer exists).

This is a pictorial view of a merge migration.

SPOOL Migration



- **\$D SPOOL, MIGDATA** helps determine migration requirements

- ▶ SPACE_USED is high water mark of used space on volume
- ▶ LARGEST_FREE is largest contiguous free space on the volume

\$D SPOOL, MIGDATA

```
$HASP893 VOLUME (SPOL1X)  MIGDATA=(SPACE_USED=433410,
$HASP893                               LARGEST_FREE=16590)
$HASP893 VOLUME (SPOL1Y)  MIGDATA=(SPACE_USED=418215,
$HASP893                               LARGEST_FREE=31785)
```

- ▶ Display all volumes having contiguous free space greater than 17000 tracks:

\$D SPOOL, MIGDATA=LARGEST_FREE>17000, MIGDATA

```
$HASP893 VOLUME (SPOL1Y)  MIGDATA=(SPACE_USED=418215,
$HASP893                               LARGEST_FREE=31785)
```

- **Note:** Track groups in the BLOB are considered to be used (not free)

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The \$D SPOOL, MIGDATA command will provide information you need to determine what volumes can be merged or moved where. It lists the current high water mark on each volume and the largest contiguous free space. This can be used to determine where to move a SPOOL volume to. One note, SPOOL space in the BLOB is considered used when listing used and available space. To get space out of the BLOB, set the volume to reserved (but do not reserve all volumes because then SPOOL will be considered full).

SPOOL Migration



\$M SPOOL to move an inactive Source Volume to a new Target Volume

```

$mspool (spool2),target=spool3,reserved
$HASP808 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=9 -- Migration INITIALIZING phase started.
IXZ0001I CONNECTION TO JESXCF COMPONENT ESTABLISHED,
GROUP SYSMG001 MEMBER POK$IBM1
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=49 -- Migration phase INITIALIZING is complete. Migrator
and spool assistant subtasks have been attached.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=32 -- Migration phase SETUP-MOVE is starting.
$HASP423 SPOOL3 IS BEING MINI-FORMATTED
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=5 -- Completed allocation of target volume.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=26 -- Migration phase COPY-MOVE is starting.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=27 -- Migration phase COPY-MOVE is complete.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=28 -- Migration phase CATCHUP-MOVE is starting.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=29 -- Migration phase CATCHUP-MOVE is complete.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=47 -- Migration phase CLEANUP-MOVE is starting.
IXZ0002I CONNECTION TO JESXCF COMPONENT DISABLED,
GROUP SYSMG001 MEMBER POK$IBM1
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=31 -- Migration phase CLEANUP-MOVE is complete.
$HASP808 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=33 -- Migration processing completed. Migration was
successful.

```

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This is the full set of verbose messages associated with a move migration.

SPOOL Migration



\$M SPOOL to merge Source Volume(s) to an existing Target Volume:

```

$mspool(spool2),target=spool3
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=4 -- Initiated drain of source volume.
$HASP808 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=9 -- Migration INITIALIZING phase started.
IXZ0001I CONNECTION TO JESXCF COMPONENT ESTABLISHED,
GROUP SYSMG001 MEMBER POK$IBM1
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=49 -- Migration phase INITIALIZING is complete. Migrator
and spool assistant subtasks have been attached.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=24 -- Migration phase SETUP-MERGE is starting.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=25 -- Migration phase SETUP-MERGE is complete.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=26 -- Migration phase COPY-MERGE is starting.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=27 -- Migration phase COPY-MERGE is complete.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=28 -- Migration phase CATCHUP-MERGE is starting.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=29 -- Migration phase CATCHUP-MERGE is complete.
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=47 -- Migration phase CLEANUP-MERGE is starting.
IXZ0002I CONNECTION TO JESXCF COMPONENT DISABLED,
GROUP SYSMG001 MEMBER POK$IBM1
$HASP809 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=31 -- Migration phase CLEANUP-MERGE is complete.
$HASP808 Migration of SOURCE=SPOOL2 volume to TARGET=SPOOL3 volume
RC=33 -- Migration processing completed. Migration was
successful

```

This is the full list of verbose messages associated with a merge migration

SPOOL Migration



- **Use \$D SPOOL to monitor a migration and check results :**
 - MANY ways to view and filter. Here are a few examples :
- **Display all spool volumes that are currently migrating:**

```
$D SPOOL (*), STATUS=MIGRATING
$HASP893 VOLUME (SPOL7) STATUS=MIGRATING-MOVE, TARGET=SPOL2
$HASP893 VOLUME (SPOL8) STATUS=MIGRATING-MOVE, TARGET=SPOL2
$HASP646 75.0000 PERCENT SPOOL UTILIZATION
```
- **Display all spool volumes that have a Target (are Mapped) :**

```
$D SPOOL, TARGET^=' ', TARGET
$HASP893 VOLUME (SPOL4) TARGET=SPOL11
$HASP646 80.0000 PERCENT SPOOL UTILIZATION
```
- **Display all spool volumes that are reserved :**

```
$DSPL, RESERVED=YES
$HASP893 VOLUME (SPOL2) STATUS=RESERVED, PERCENT=20
$HASP893 VOLUME (SPOL3) STATUS=RESERVED, PERCENT=40
$HASP646 30.0000 PERCENT SPOOL UTILIZATION
```
- **\$D SPOOL,PHASE – Displays current migration phase**
- **\$D SPOOL,MPERCENT – Displays percent of migration that is complete**

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Here are some useful commands that can be used to display information about SPOOL volumes.

SPOOL Migration



- **\$DPERFDATA(MIGRSTAT) displays migration statistics**

- ▶ Information on migrator for successful migrations

```
$HASP660 SPOOL MIGRATION STATISTICS C09,  
$HASP660 MERGE OF VOLUME SPLX4Y TO SPLX4Z AT 2011.166,10:24:23  
$HASP660 INIT 1.506416  
$HASP660 SETUP 0.613308  
$HASP660 COPY 20:06.822199 TRKS 951999 MSGS 538850  
$HASP660 CATCHUP 1:16.766202 TRKS 170 MSGS 1268  
$HASP660 CLEANUP 0.728138  
$HASP660 TOTAL 21:26.437014
```

- **Note that CATCHUP time includes a 1 minute cool down timer.**

The \$DPERFDATA output (internal command) was updated to display the statistics for the successful migrations where this member was the migrator.

SSI Enhancements



▪ SSI 80 – Extended status

- ▶ Enhanced to support a jobid list as input
 - Only JES2 job ids (not transaction job ids)
 - Mutually exclusive with job name list and various other JOBID options
 - Can use live version for data if only job level information requested
- ▶ New indicator that CKPT version vs live version used for request
- ▶ New capability to limit the number of jobs (STATJQs) returned
 - SSOBRETN=0 with STATREAS=4

▪ For more information, see publication **MVS Using the Subsystem Interface**

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A new JOBID list function was added to SSI 80 to get information for a list of JES JOBIDs. These requests will attempt to use a live version to get the most current data if only job information is requested (unless other input requires a CKPT version be used).

To help understand if your requests used a live version, a bit was added that indicates a copy of the checkpoint was used to obtain the data returned.

Also, the capability to limit the output of a single request was added. This limits the number of jobs (STATJQs) that are returned.

SSI Enhancements



- **SSI 82 – JES Property SSI**
- **Node information SSI – sub-function of JES properties SSI (SSI 82)**
 - ▶ Enhanced to provide information from all active members of JES2 MAS
 - ▶ Available from MAS members starting from z/OS 1.11
 - Requires APAR OA35942 (760 – UA90569, 770 – UA90570)
- **New function is exploited by SDSF**
- **For more information, see publication MVS Using the Subsystem Interface**

The node SSI was enhanced to provide the local view of the node (connection, tracing, etc) from other members of the MAS. This requires OA35942 on z/OS 1.11 and 1.12 members.

SSI Enhancements



- **SSI 83 – Device information SSI**
 - ▶ Enhanced to support all types of devices managed by JES2 (readers, punches, transmitters, receivers, lines, offload etc.)
 - ▶ Provides extensive filtering capabilities – e.g. by device state, device name, a variety of device attributes
 - ▶ Provides information about all devices managed by all active members of JES2 MAS
 - ▶ Device information is available from JES2 MAS members starting from z/OS 1.11 (requires coexistence APAR on z/OS 1.11 and 1.12)
- **New function is exploited by SDSF**
- **For more information, see publication MVS Using the Subsystem Interface**
- **Related Presentation:**
 - ▶ 9762: Using the New JES2/JES3 SSIs in z/OS 1.13
 - ▶ Friday, August 12: 9:30 AM

The JES device SSI was completed in this release to support providing information for all JES managed “devices” over the SSI.

SSI Enhancements



- **JES subsystem data set allocation support for XTIO**
 - ▶ Option on DYNALLOC request
 - S99TIOEX bit for authorized callers
 - S99DXACU bit supports all callers (unauthorized)
 - ▶ Moves allocations control blocks from 24 to 31 bit storage
- **Relieves pressure on 24 bit storage**
- **Increases number of concurrent allocations**
 - ▶ Reduces pressure on 24 bit TIOT
- **Implications include not being able to find DD in TIOT**
 - ▶ Could break applications looking into TIOT
 - ▶ Very unlikely
- **Controlled by parmlib option**
 - ▶ NON_VSAM_XTIOT=NO|YES in DEVSUPxx
- **Good ideas for use include**
 - ▶ SPOOL data set browse, SPIN data set allocation

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JES, allocation, and DFSMS have all added support to allow the use of the XTIO option for subsystem data sets. This allows a number of control blocks used by allocation and DFSMS to move from 24 to 31 bit storage. It also does not place the subsystem allocations in the 24 bit TIOT of current allocations. This relieves pressure on the number of data sets a step can be allocated to.

To use this new feature, you must set a bit in the dynamic allocation RB structure. There are 2 bits for this, the traditional bit S99TIOEX requires the caller to be authorized. The new bit S99DXACU supports all callers.

This new function would be a good candidate for any JES subsystem allocation but especially for address spaces that allocate a large number of data sets or are 24 bit storage constrained. Applications that use SPOOL browse or a create large number of SPIN data sets would also be good candidates.

There may be some applications that look at the TIOT and expect to find all allocations. These will not find the XTIO allocations. However, this is normally something done by the program that allocated the data set in the first place so it is unlikely that use of this function would cause any difficulties.

There is a PARMLIB option to activate this support. By default it is NOT active. To activate this support code NON_VSAM_XTIOT=YES in your DEVSUPxx member.

Migration/Coexistence



- **From JES2 z/OS 1.9 or 1.10**
 - ▶ Can all member warm to z/OS 1.13
 - ▶ No coexistence support
 - ▶ Fall back implications
 - Some new data structures created by z/OS 1.13 JES2 may result in problems in z/OS 1.10 and prior
 - Prior to z/OS 1.10 may not be able to use SPOOL volumes with non-standard data set names
- **From JES2 z/OS 1.11 or z/OS 1.12**
 - ▶ COMPAT APAR OA31806 is needed on a z/OS 1.11, or z/OS 1.12 member to coexist in a MAS with z/OS 1.13
 - HJE7760 UA59434
 - HJE7770 UA59435
 - ▶ APAR also highly recommended for fall back as well
 - Some new data structures created by z/OS 1.13 JES2 may result in problems if OA31806 is not installed.

The migration/coexistence PTFs are listed here. These should also be applied for fallback support.

Question on Requirements



▪ **New JES2/JES3 requirement discussion**

- ▶ SSSHARE01703 – MVS should expand the range of SYSOUT classes beyond 36
- ▶ Several output management products require a dedicated SYSOUT class – sometimes for each copy of the product run.
- ▶ Quickly running out of SYSOUT classes!

▪ **Why are other criteria such as DEST= or WRITER= not an acceptable alternative to using SYSOUT classes for directing output?**

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If you have any comment on this requirement please drop me a note at wasik@us.ibm.com

Requirement text:

Currently, MVS provides for 36 SYSOUT classes. This allows for flexibility in output management when the environment is relatively small. We have several output management products, one of which we run 9 copies of the product each requiring a different SYSOUT class. If we had those needed by other products, Batch and On-line printing, punch, TSO held output, etc., the number of available classes quickly runs out. Currently, our company has an aggressive program of utilizing non-printing alternatives whenever possible. By accomplishing this with additional products, we can not only offer better service to our customers, but also enable them to save money since these on-line viewing alternatives are much cheaper than printing. We are finding out, though, that all of these products require one or more dedicated SYSOUT class(es) to function in our production environments. In the coming months, we will be implementing a product to replace microfiche which will require one or more dedicated classes not to mention other products that may require them. We are rapidly approaching the limit on two of our production complexes, and have reached it on a third complex. Reaching this limit will severely hamper our ability to provide the customer with viable alternatives to printing. We would like to continue to offer our customers the flexibility and cost-effectiveness of these non-printing alternatives and expansion of the SYSOUT class range will do that.



Questions?

Session 09717

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Any questions???